



Android NDK Beginners Guide

By Sylvain Ratabouil

Packt Publishing Limited. Paperback. Book Condition: New. Paperback. 436 pages. Dimensions: 9.1in. x 7.4in. x 1.2in. Discover the native side of Android and inject the power of CC in your applications Create high performance applications with CC and integrate with Java Exploit advanced Android features such as graphics, sound, input and sensing Port and reuse your own or third-party libraries from the prolific CC ecosystem In Detail Android NDK is all about injecting high performance into your apps. Exploit the maximum power of these mobile devices using high-performance and portable code. This book will show you how to create CC enabled applications and integrate them with Java. You will learn how to access native API and port libraries used in some of the most successful Android applications. Using this practical step-by-step tutorial, highlighted with comments and tricks, discover how to run CC code embedded in a Java application or in a standalone application. You will create a real native application starting from project creation through to full implementation of native API and the porting of existing third-party libraries. You will discover OpenGL ES and OpenSL ES, which are becoming the new standard in mobility. You will also understand how to access...



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